



# Elf Pyromancer

32  
POINTS

CG

LVL: 6      SPD: 6  
AC: 13      HP: 20

MELEE ATTACK: +3 (5)  
RANGED ATTACK: -  
TYPE: Humanoid (Elf)



SPECIAL ABILITIES: —

**Spells:** 1st—*lesser fire orb* □□□ (range 6; 5 fire damage, ignore Spell Resistance);  
2nd—*resist energy* □ (touch; target creature gains Resist 10 to energy type of your choice),  
*scorching ray* □□ (range 6; 15 fire damage);  
3rd—*fireball* □ (sight; radius 4; 20 fire damage; DC 15), *protection from energy* □ (touch; target creature gains Immune to energy type of your choice)

For use with *Chainmail™ Gray Elf Wizard*.



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